The Best Apps for Teaching & Learning is a new recognition honoring apps of exceptional value to inquiry-based teaching and learning as embodied in the American Association of School Librarians' Standards for the 21st-Century Learner.

Discover how apps can engage your students and support creativity, collaboration, and critical-thinking skills.

Using a great app for teaching and learning? Nominate it at www.ala.org/aasl/bestapps
2013 Best Apps for Teaching & Learning

The Best Apps for Teaching & Learning foster the qualities of innovation, creativity, active participation, and collaboration and are user friendly to encourage a community of learners to explore and discover.

**Books**
- Bats! Furry Fliers of the Night
- Al Gore - Our Choice: A Plan to Solve the Climate Crisis
- Cinderella
- Shakespeare in Bits - Hamlet
- Fam Bam: Got to Have Music

**STEM**
- Science 360
- NASA
- Operation Math
- SimplePhysics
- Tinkerbox

**Organization & Management**
- EasyBib
- Dropbox
- Evernote
- Schoology
- Socrative

**Social Sciences**
- Ansel & Clair’s Adventures in Africa
- Barefoot World Atlas
- Britannica Kids: Ancient Egypt
- MyCongress
- News-O-Matic: Daily for Kids

**Content Creation**
- Educreations
- Toontastic
- Kidblog
- GarageBand
- Videolicious

View the list and find tips for use at www.ala.org/aasl/bestapps